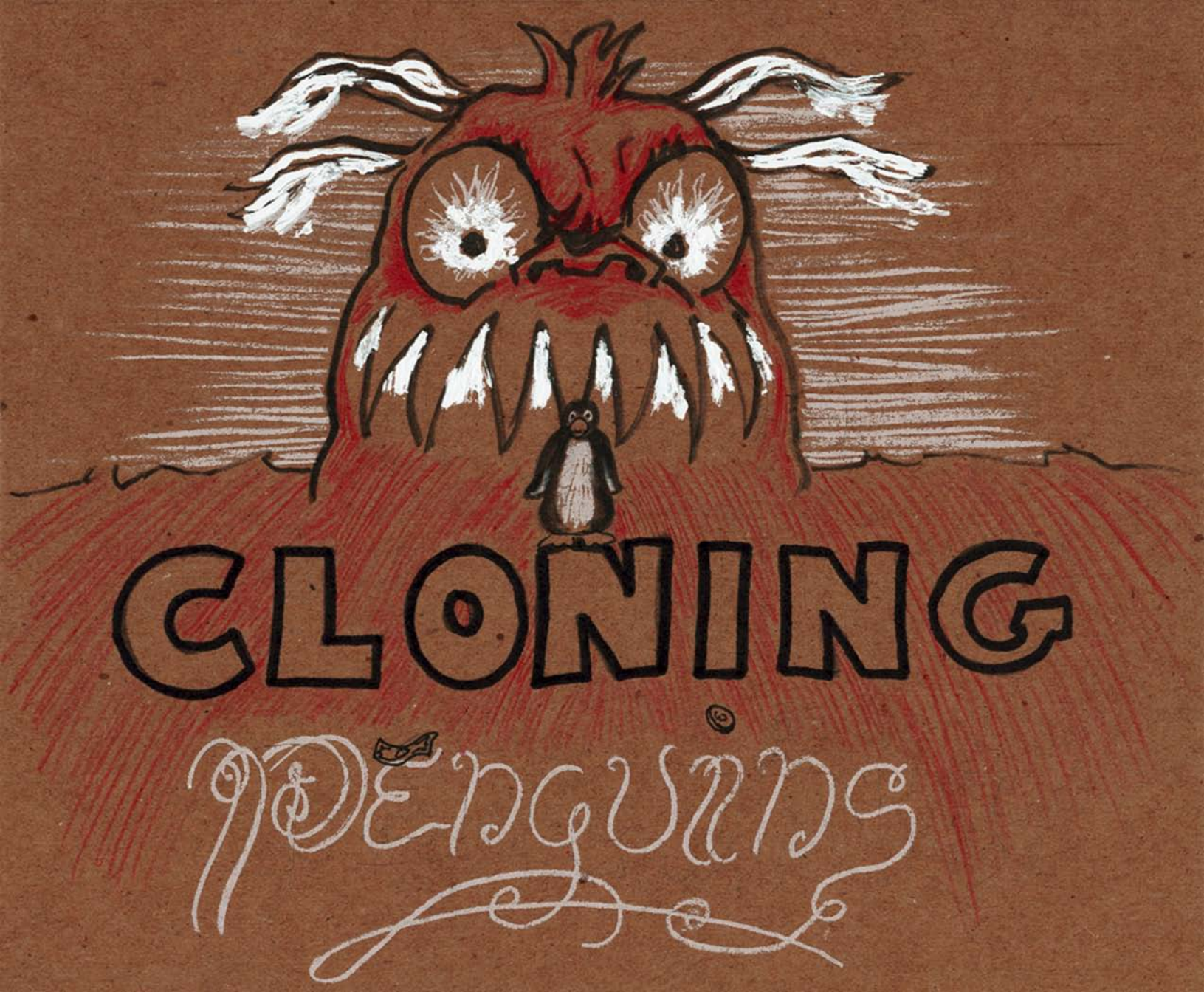
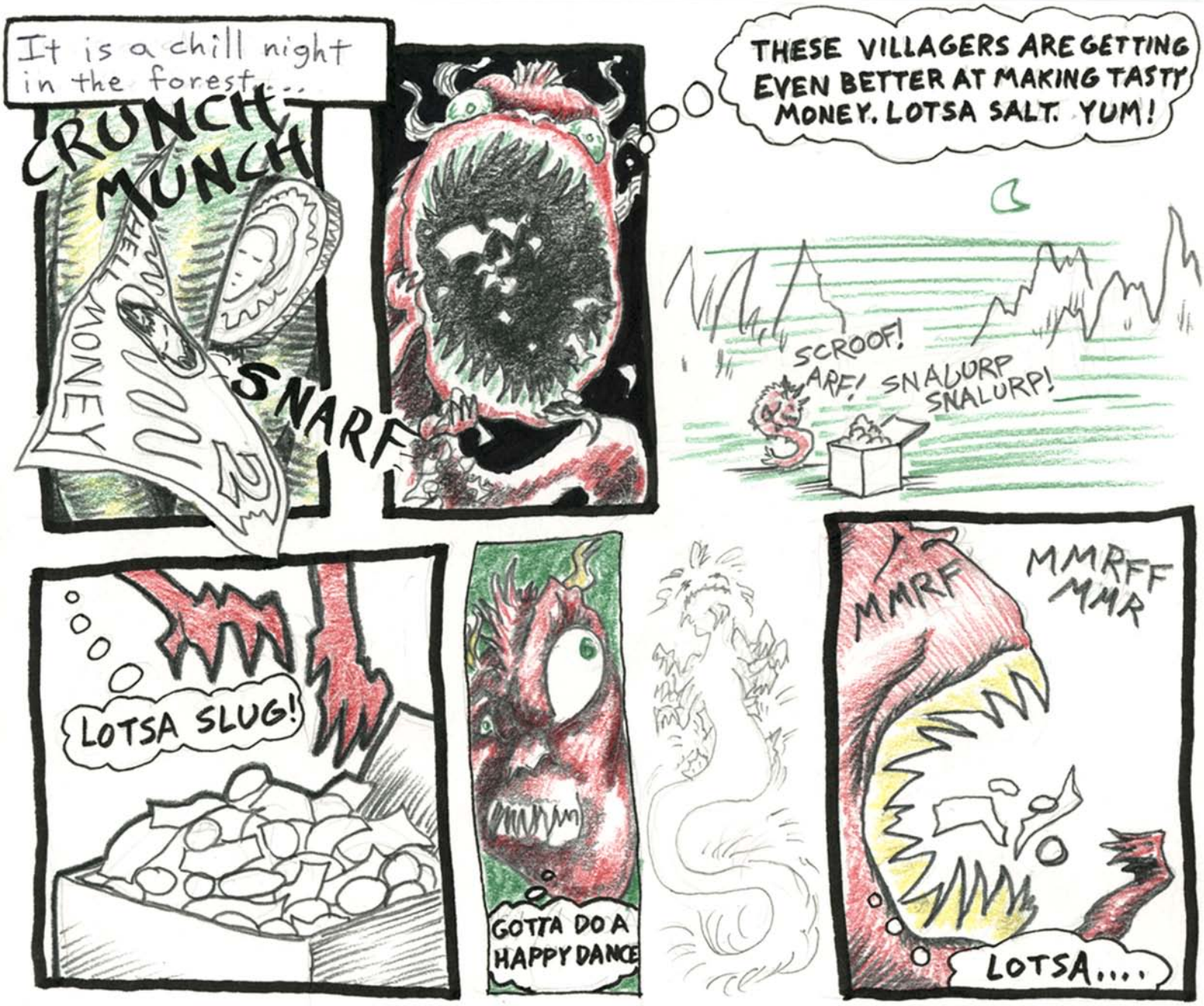
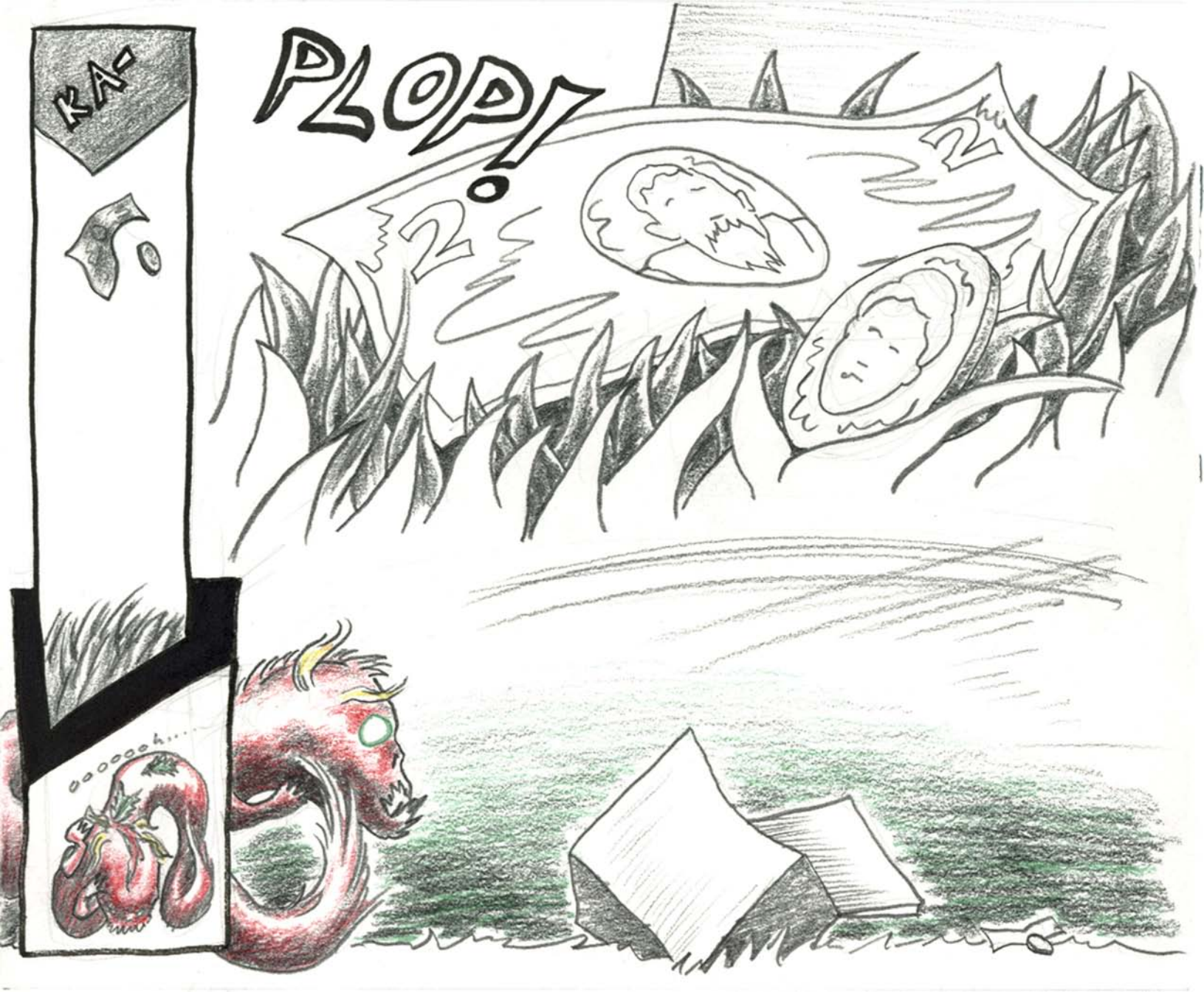
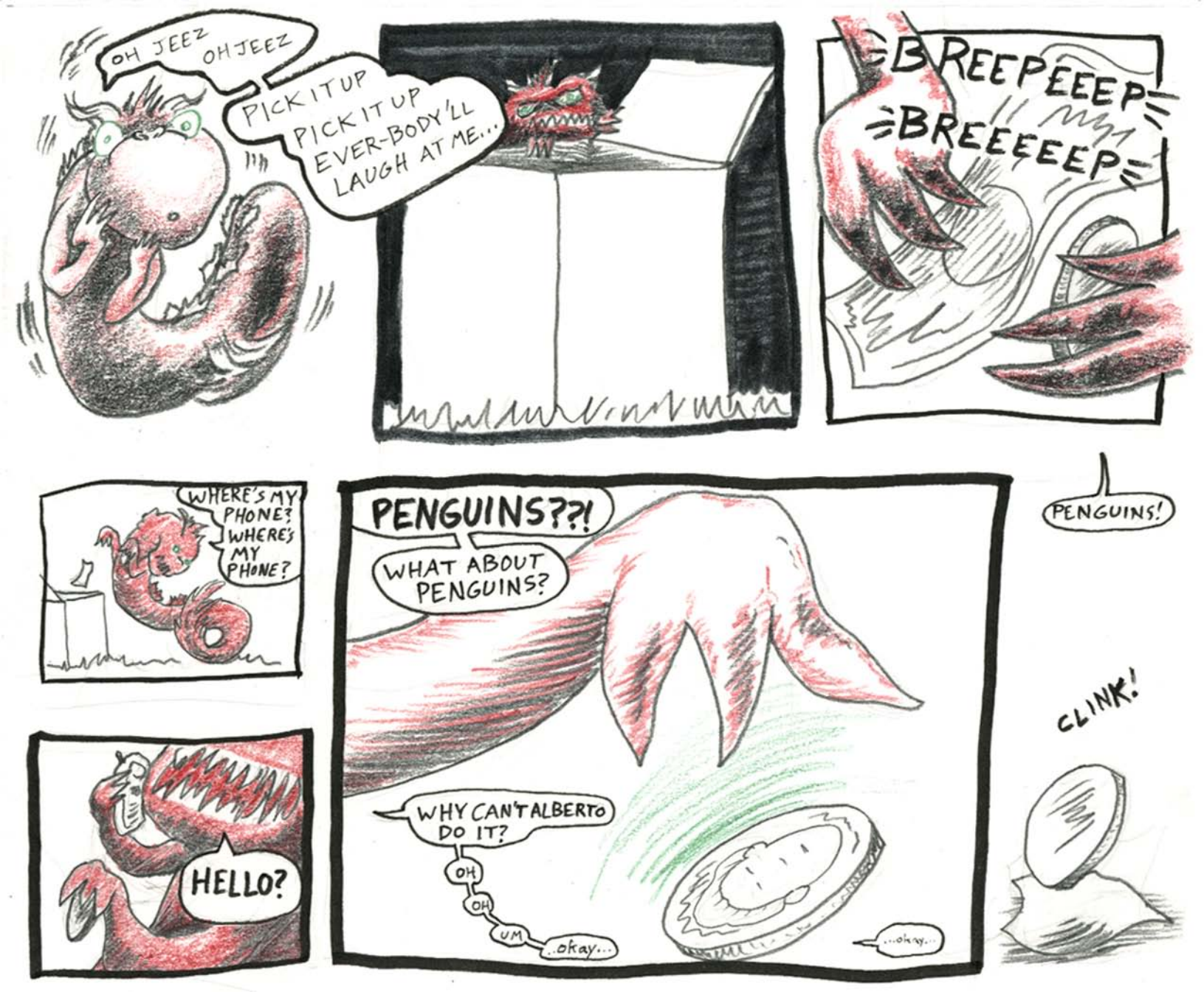

CLONING
PENGUINS

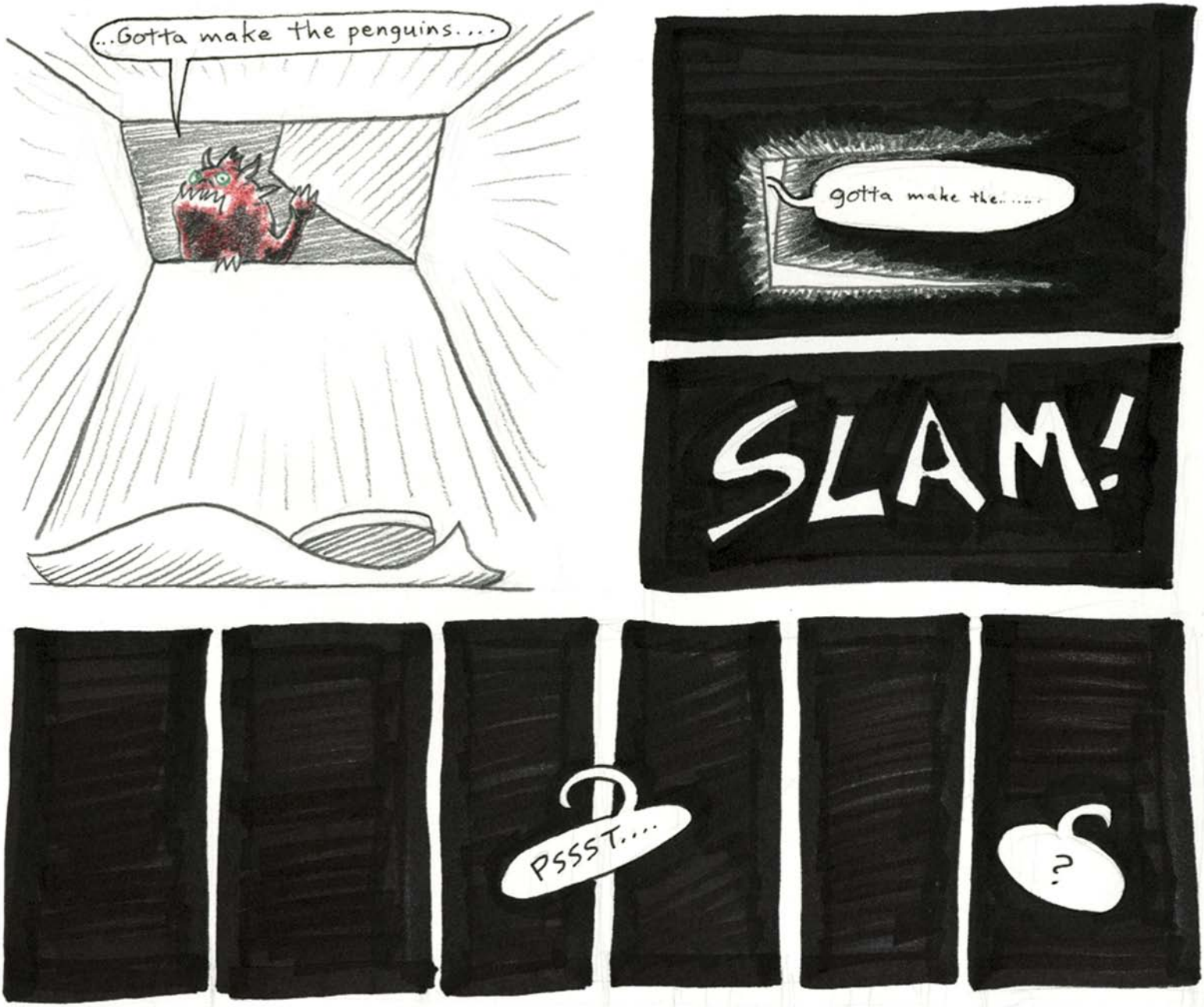
ARF!
...MRRRFF...
SCARF!
CLONING
CLONING
CLONING
CLONING
PENGUINS

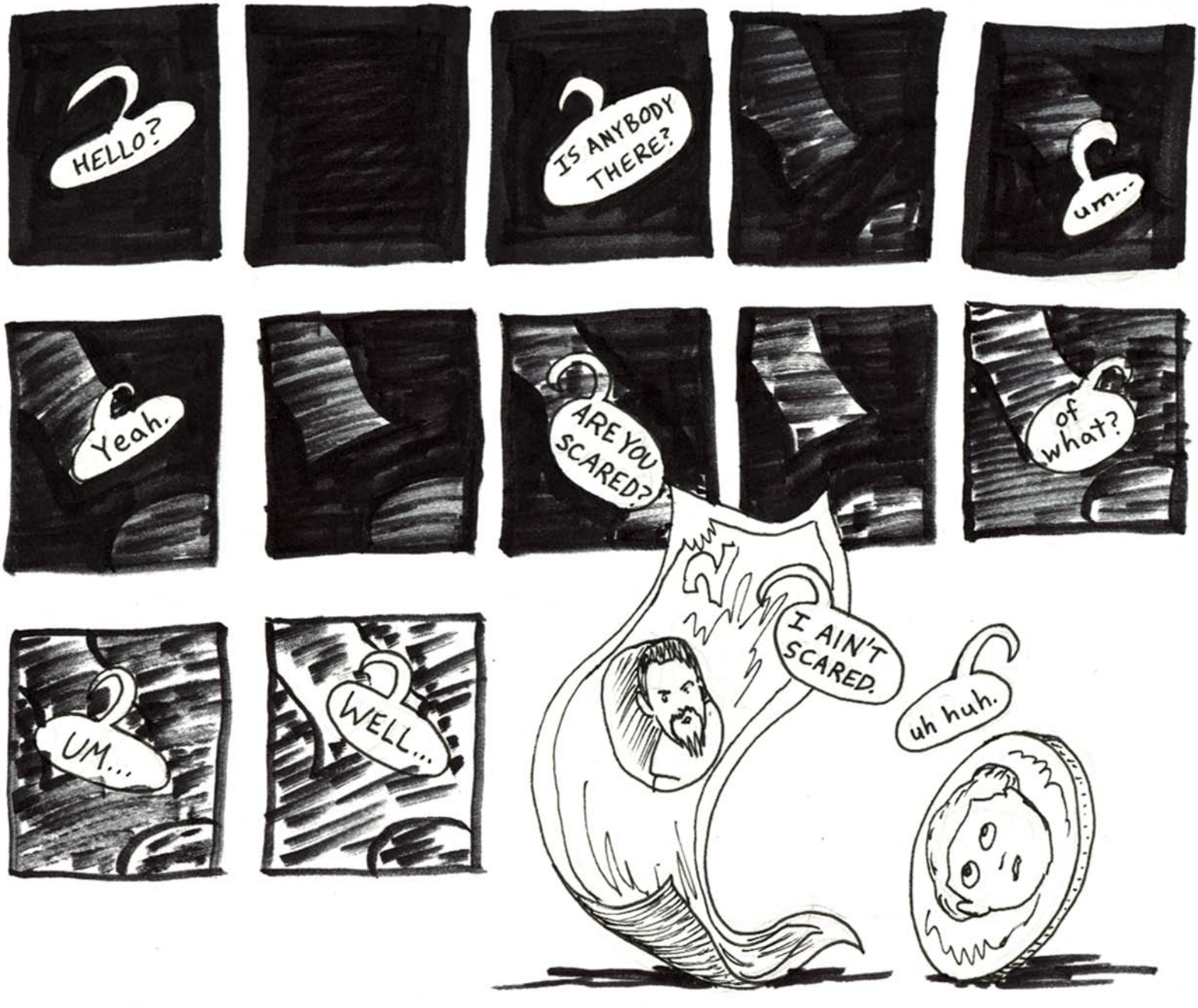

It is a chill night in the forest...
CRUNCH MUNCH
SNARF
THESE VILLAGERS ARE GETTING EVEN BETTER AT MAKING TASTY MONEY. LOTSA SALT. YUM!
SCROOF!
ARF! SNALURP SNALURP!
LOTSA SLUG!
GOTTA DO A HAPPY DANCE
MMRF
MMRFF MMR
LOTSA....

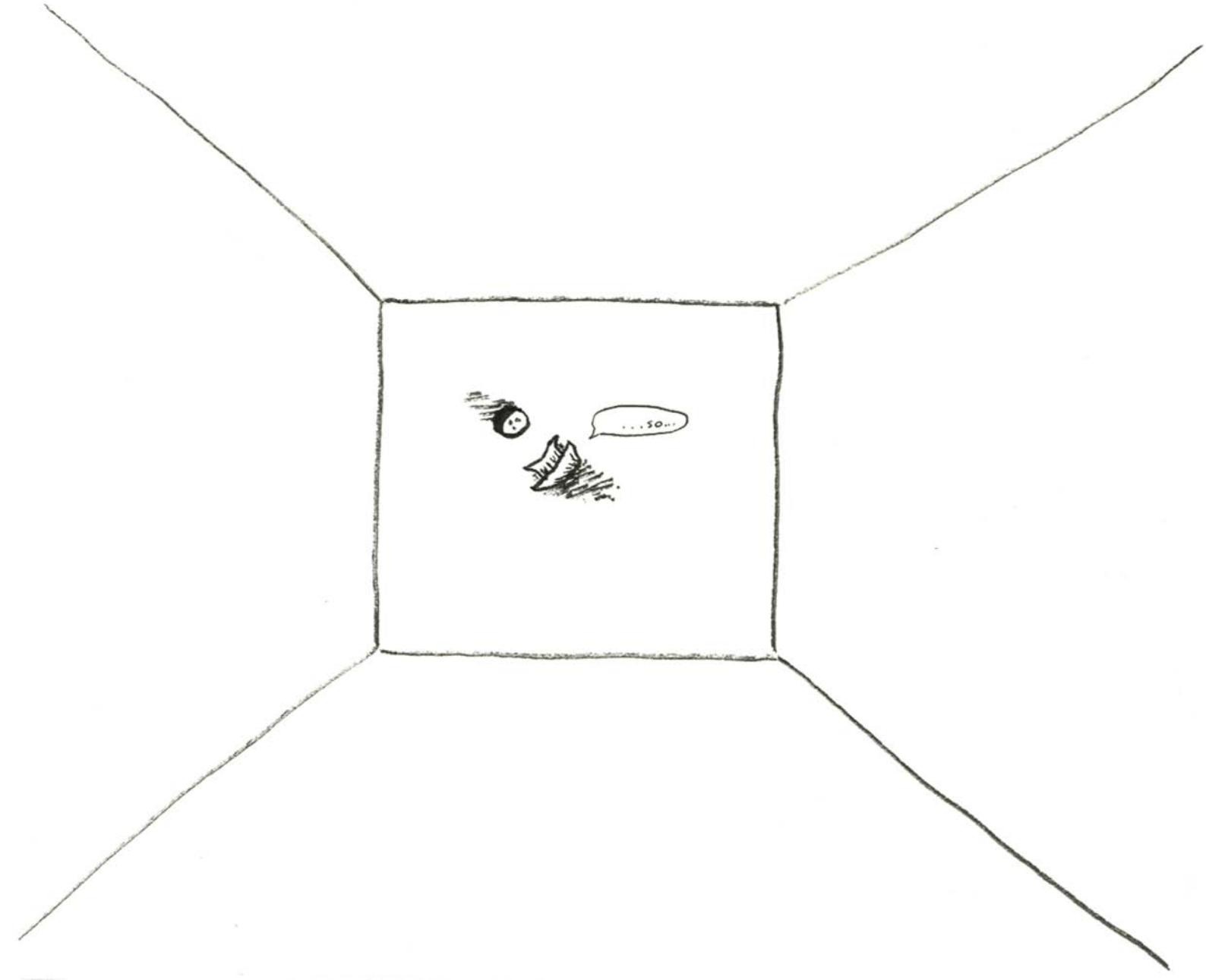
ULP
...URRRR...
CHILE???!
just cuz i'm a demon, ever-body thinks....
....URRRRRRRRRRRRR....
BLEAH!!

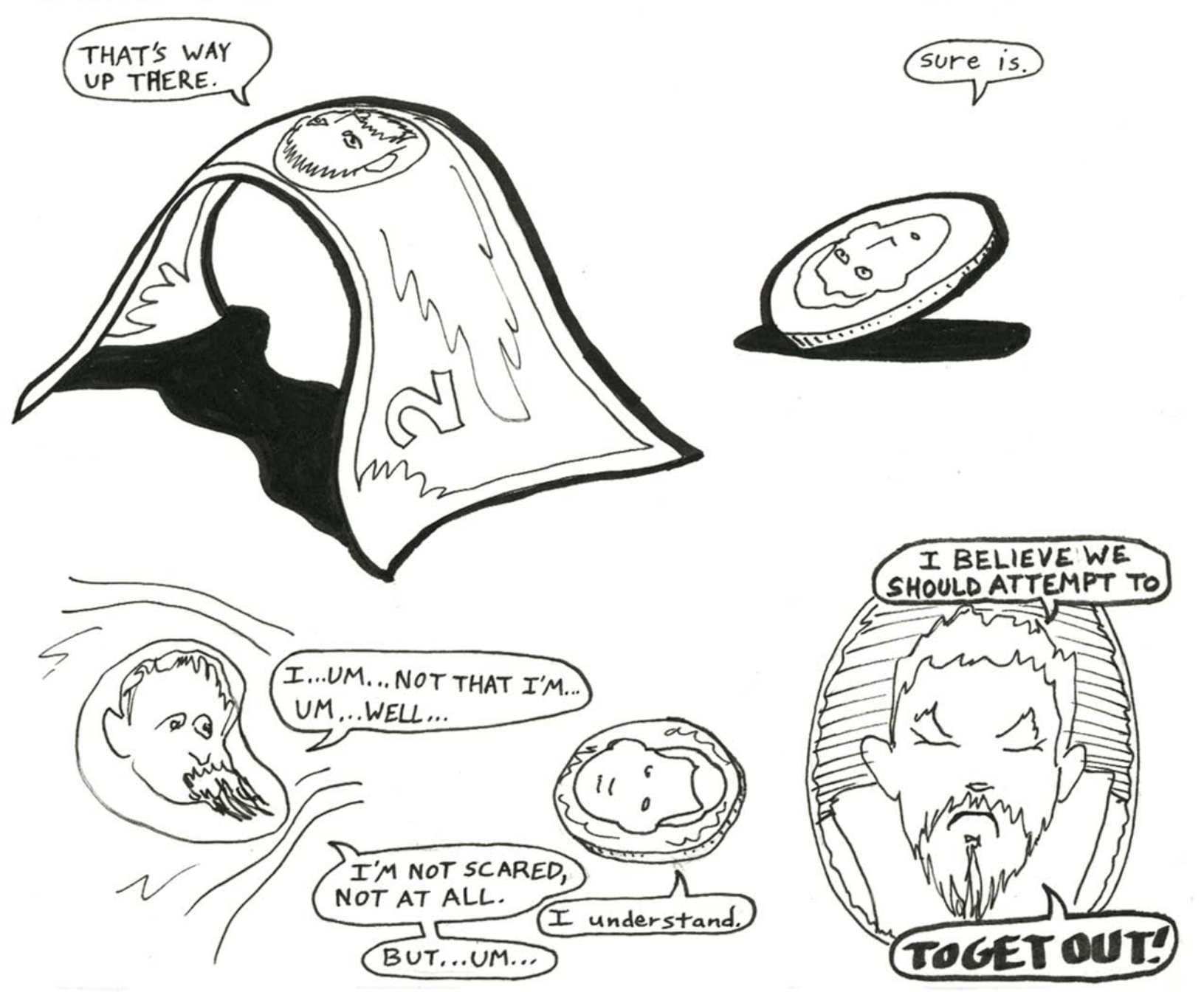

KA-
PLOP!
2
2
oooooooh....


OH JEEZ OH JEEZ
PICK IT UP PICK IT UP EVER-BODY'LL LAUGH AT ME...
BREEPEEEP BREEEEEEP
WHERE'S MY PHONE? WHERE'S MY PHONE?
PENGUINS??!
WHAT ABOUT PENGUINS?
PENGUINS!
CLINK!
HELLO?
WHY CAN'T ALBERTO DO IT?
OH
OH
UM
..okay...
...okay...

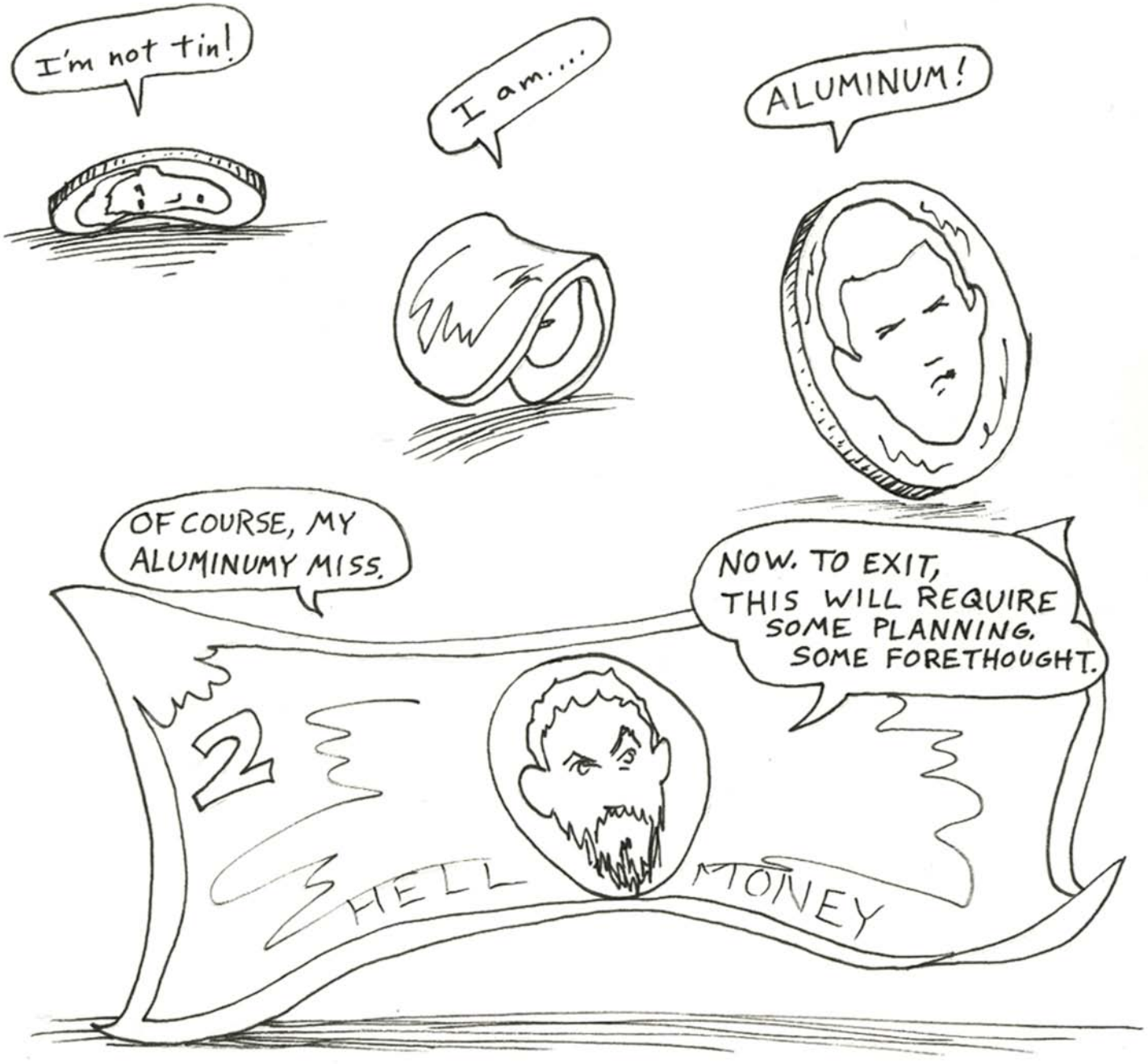

...Gotta make the penguins....
gotta make the.....
SLAM!
PSSST....
?


HELLO?
IS ANYBODY THERE?
um...
Yeah.
ARE YOU SCARED?
of what?
I AIN'T SCARED.
uh huh.
UM...
WELL...


...so...


THAT'S WAY UP THERE.
sure is.
I...UM...NOT THAT I'M... UM,..WELL...
I'M NOT SCARED, NOT AT ALL.
I understand.
BUT,...UM...
I BELIEVE WE SHOULD ATTEMPT TO
TOGET OUT!

Any suggestions?
YES!
I'LL DO IT.
PLEASE ALLOW ME, MY TINNY MISS.


I'm not tin!
I am....
ALUMINUM!
OF COURSE, MY ALUMINUMY MISS.
NOW. TO EXIT, THIS WILL REQUIRE SOME PLANNING. SOME FORETHOUGHT.
2
HELL
MONEY

FIRST!
I WILL MOVE ACROSS THE PLANAR SURFACE TO AN OPTIMAL LOCATION.

YOU WILL FOLLOW. TO THE OPTIMAL LOCATION.

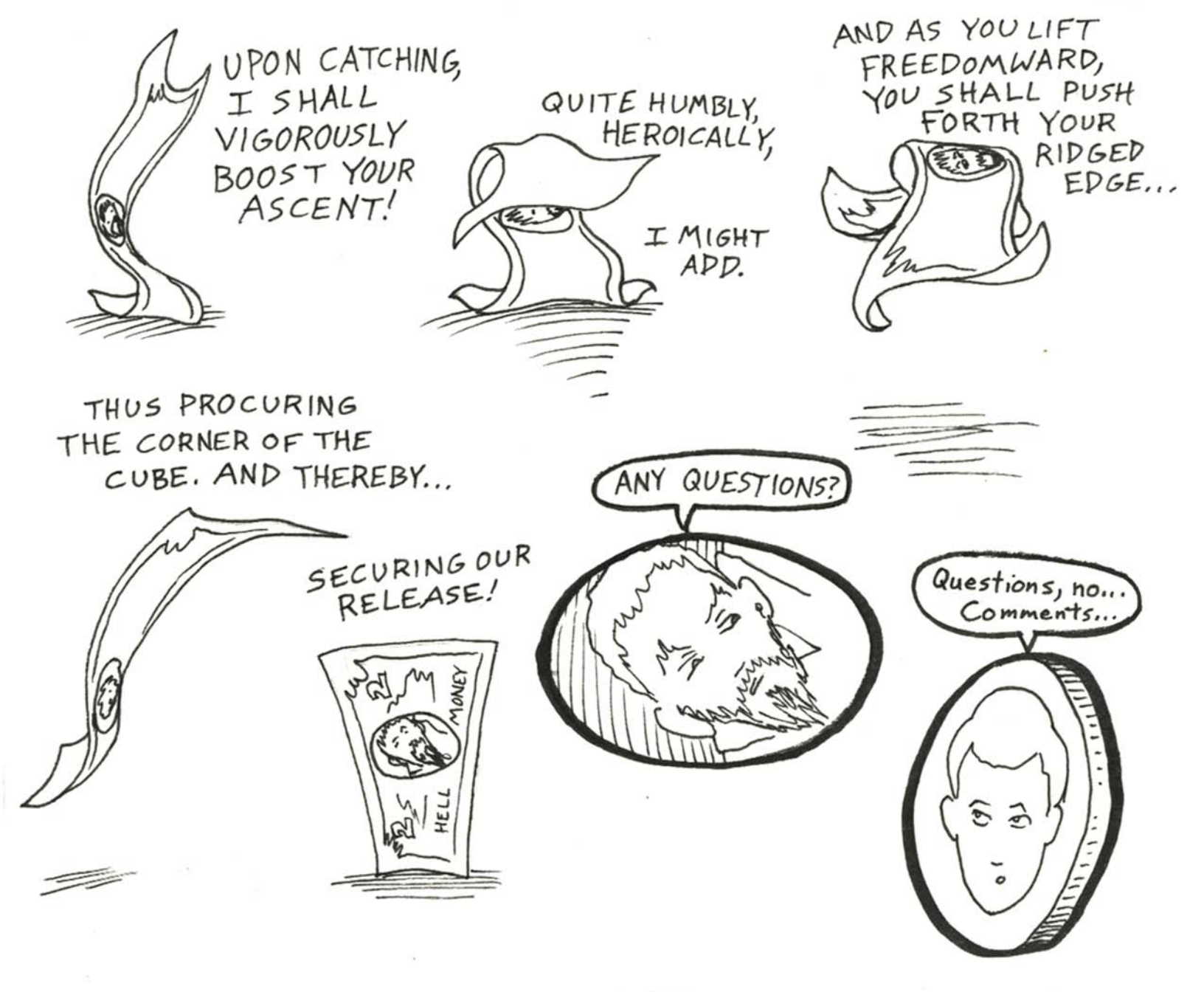
FROM THERE YOU WILL MOVE IN THE DIRECTION FROM WHICH YOU BEGAN.

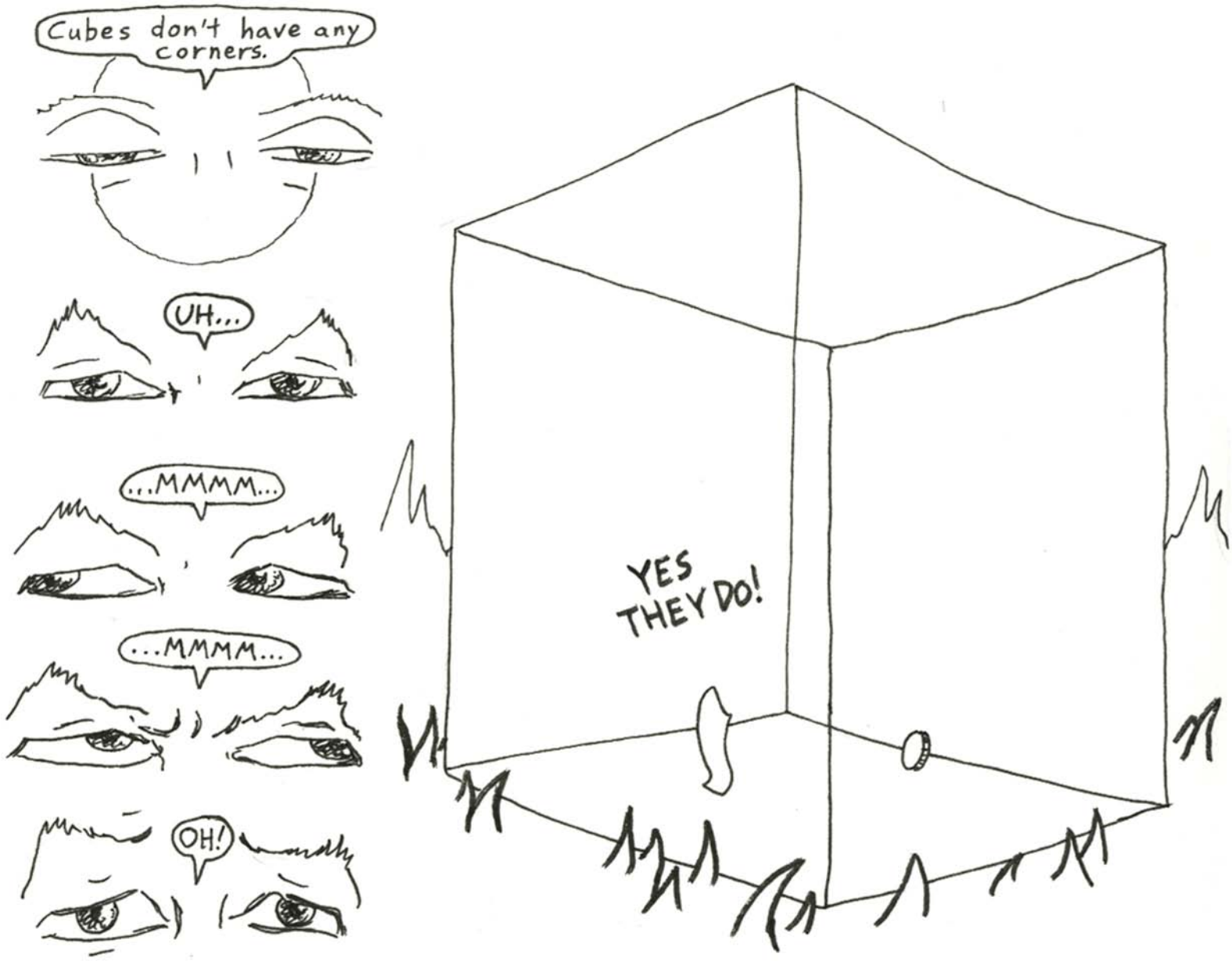
FROM THERE, YOU WILL RUN FOR 13 PACES.

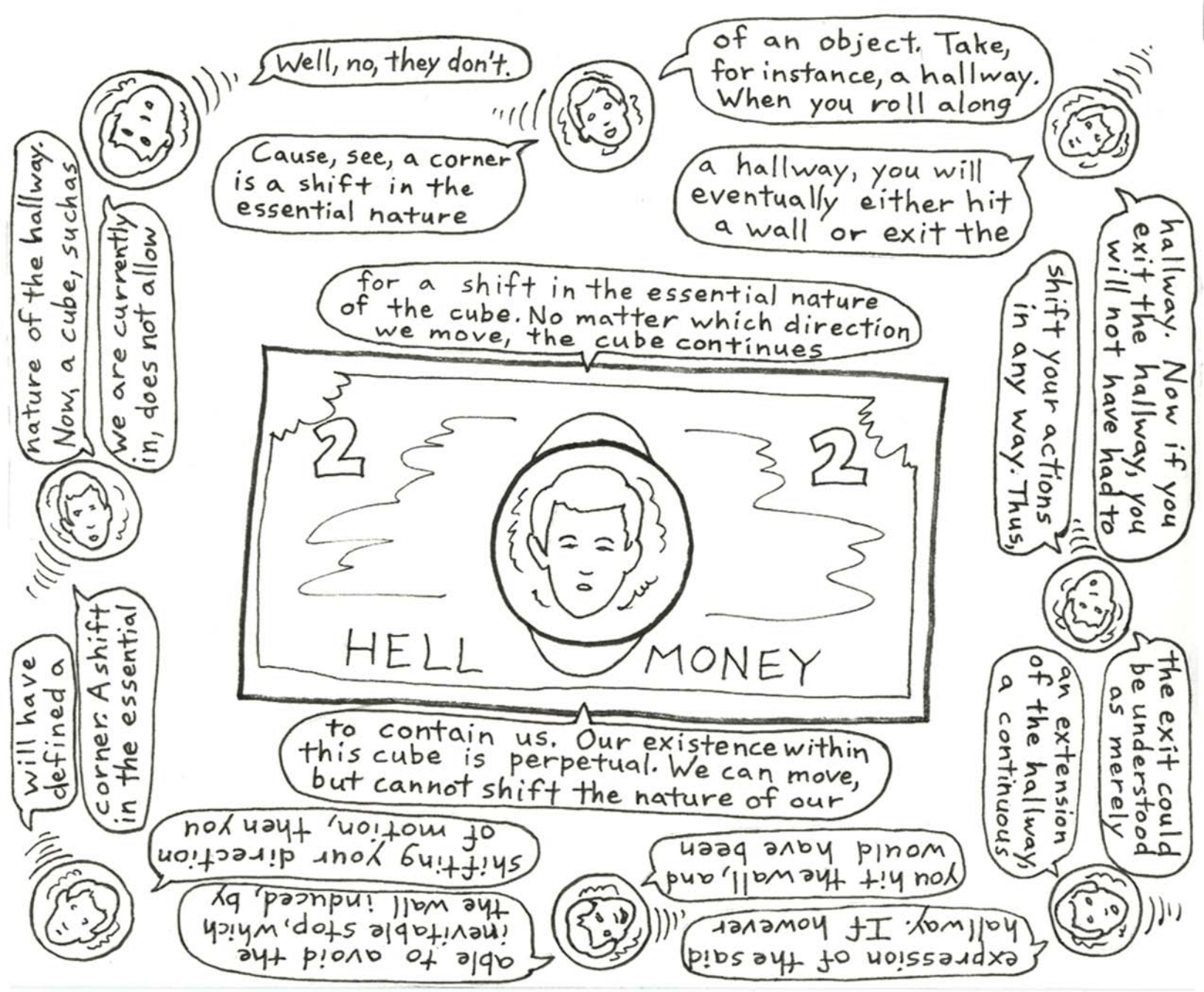
YOU WILL STOP AT 17 PACES, THEN TURN TO FACE ME.

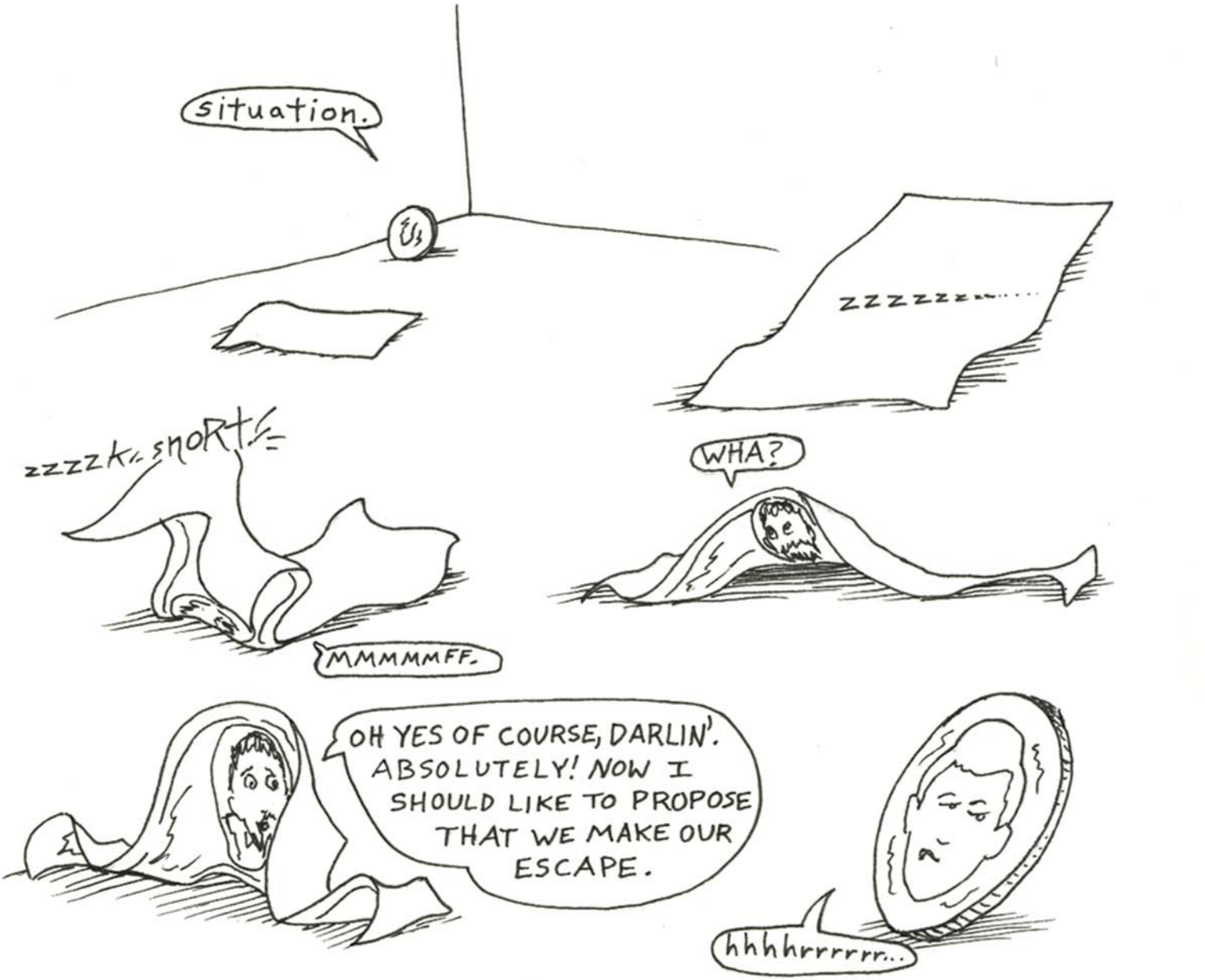
ON THE 14TH PACE, YOU WILL LEAP INTO THE AIR!

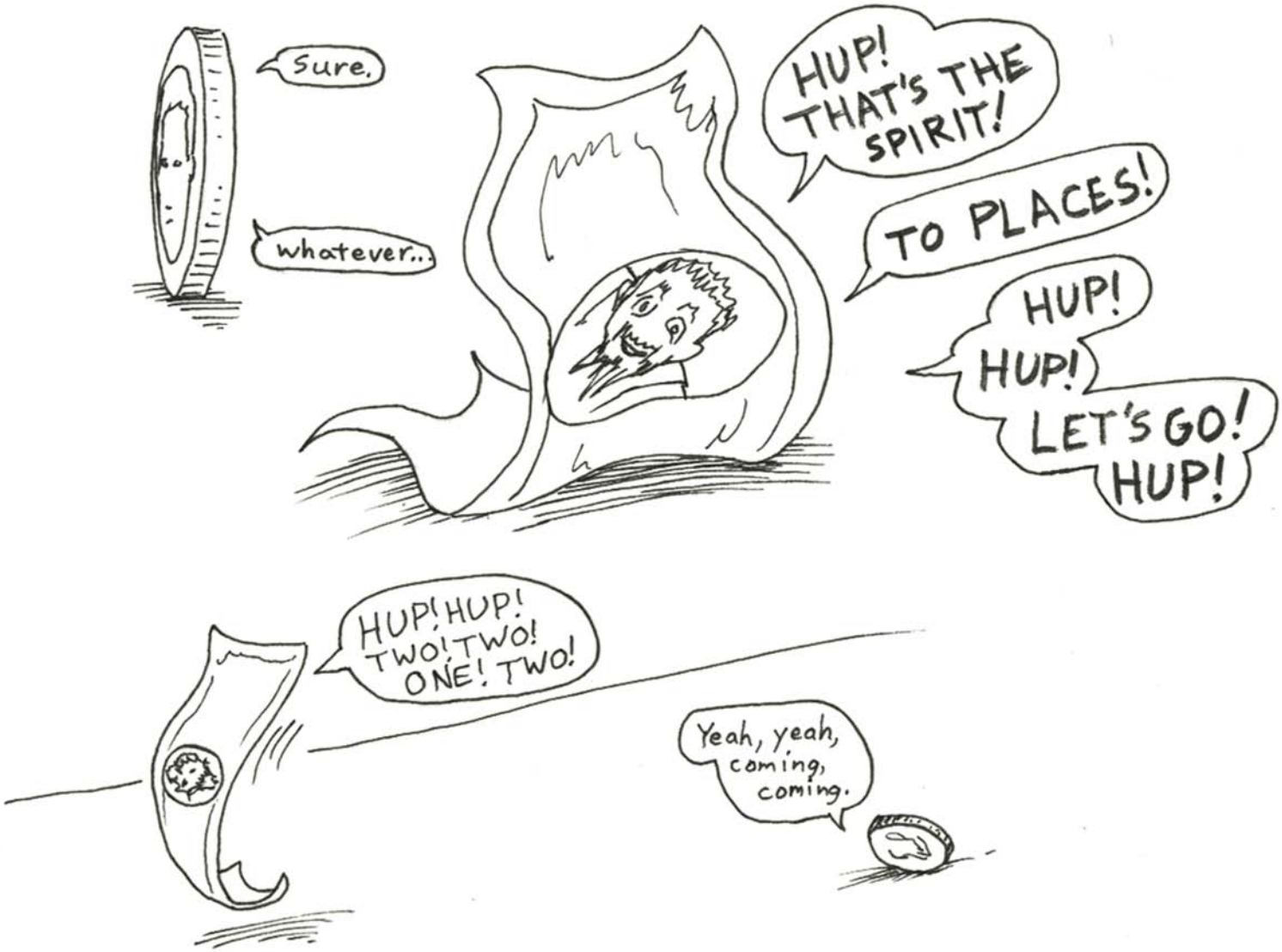
UPON WHICH CUE I WILL TWIST TO PREPARE TO CATCH YOU MID-ASCENT.

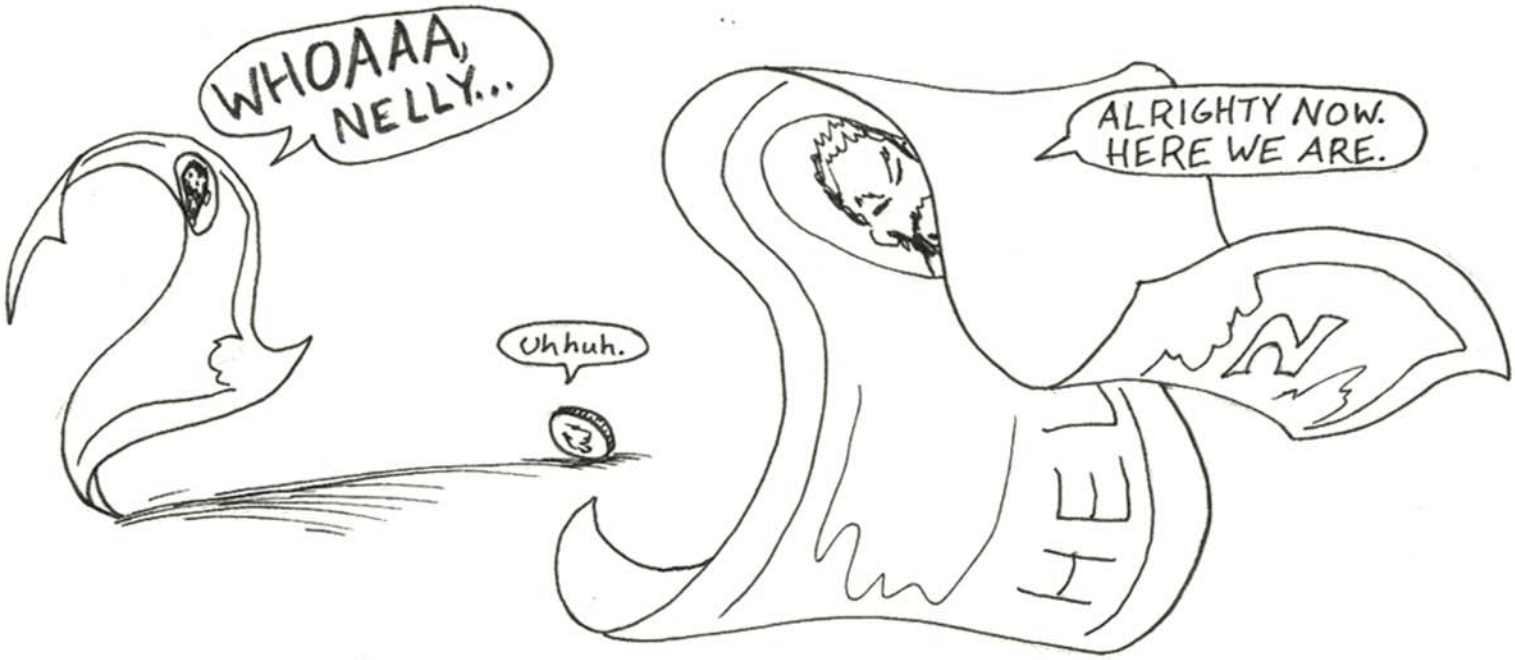

UPON CATCHING, I SHALL VIGOROUSLY BOOST YOUR ASCENT!
QUITE HUMBLY, HEROICALLY,
I MIGHT ADD.
AND AS YOU LIFT FREEDOMWARD, YOU SHALL PUSH FORTH YOUR RIDGED EDGE...
THUS PROCURING THE CORNER OF THE CUBE. AND THEREBY...
SECURING OUR RELEASE!
HELL MONEY
ANY QUESTIONS?
Questions, no... Comments...


Cubes don't have any corners.
UH...
...MMMM...
...MMMM...
OH!
YES THEY DO!


Well, no, they don't.
Cause, see, a corner is a shift in the essential nature
of an object. Take, for instance, a hallway. When you roll along
a hallway, you will eventually either hit a wall or exit the
hallway. Now if you exit the hallway, you will not have had to shift your actions in any way. Thus,
the exit could be understood as merely an extension of the hallway, a continuous
expression of the said hallway. If however you hit the wall, and would have been
able to avoid the inevitable stop, which the wall induced, by shifting your direction of motion, then you
will have defined a corner. A shift in the essential nature of the hallway. Now, a cube, such as
we are currently in, does not allow for a shift in the essential nature of the cube. No matter which direction we move, the cube continues
2
2
HELL
MONEY
to contain us. Our existence within this cube is perpetual. We can move, but cannot shift the nature of our


situation.
zzzzzz.....
zzzzk.. snort!
MMMMMFF.
WHA?
OH YES OF COURSE, DARLIN'. ABSOLUTELY! NOW I SHOULD LIKE TO PROPOSE THAT WE MAKE OUR ESCAPE.
hhhhrrrrrr...


Sure.
whatever...
HUP! THAT'S THE SPIRIT!
TO PLACES!
HUP! HUP! LET'S GO! HUP!
HUP! HUP! TWO! TWO! ONE! TWO!
Yeah, yeah, coming, coming.



STEP FORWARD. STEP FORWARD.

A LITTLE MORE. STEP FORWARD.

A LITTLE MORE. A LITTLE MO-STOP!

OKAY NOW. STEP BACK.

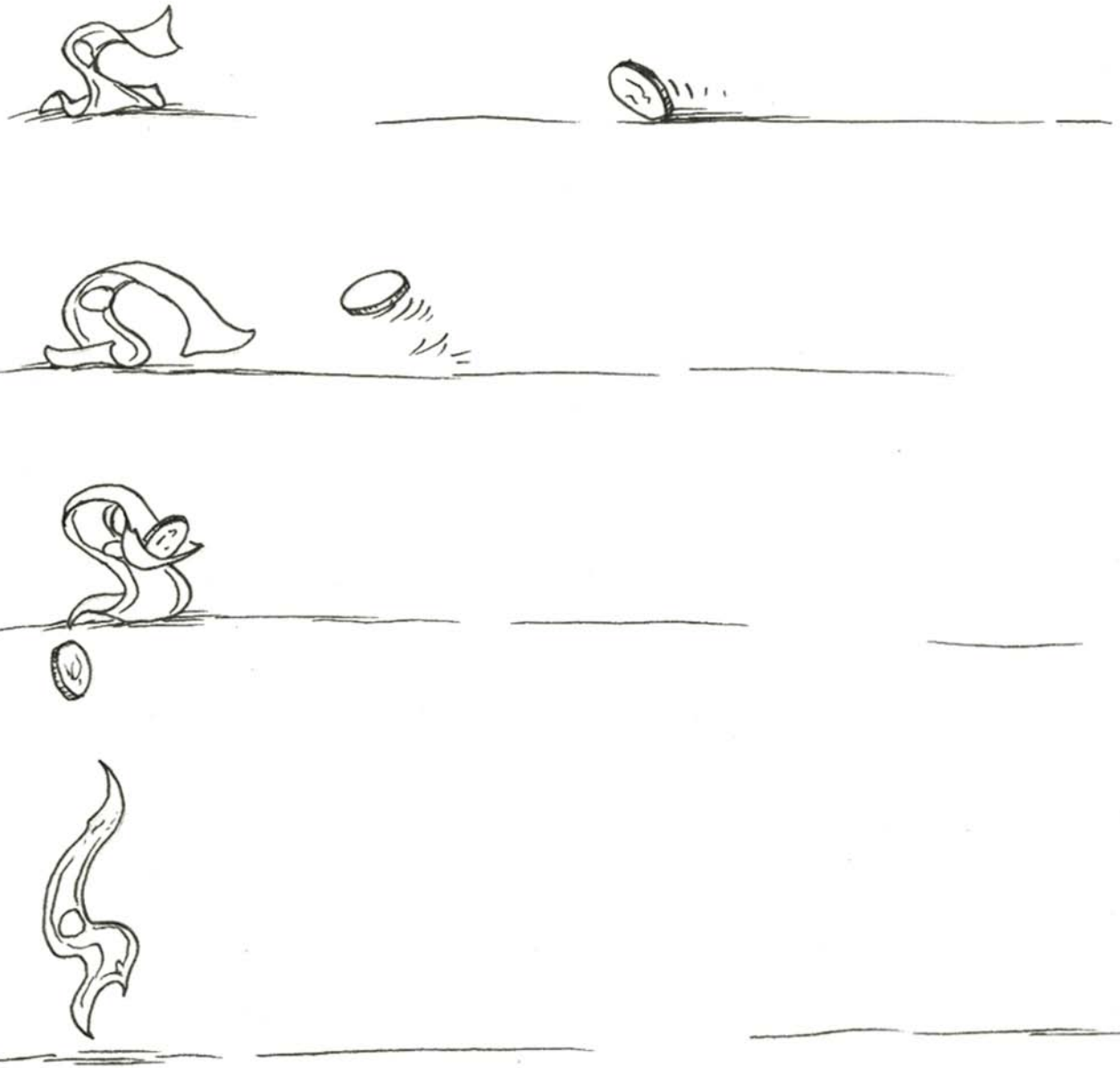
Gladly.

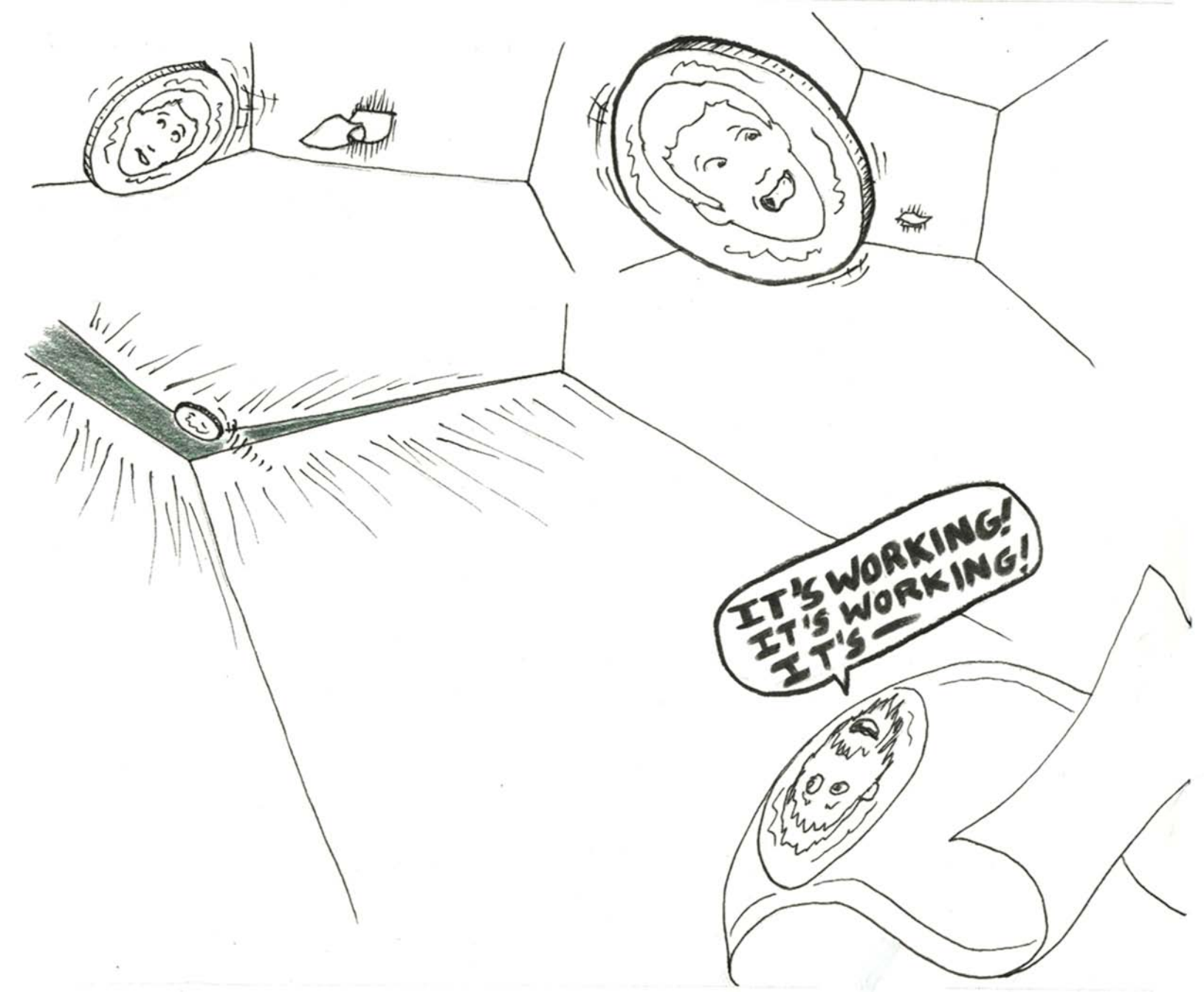
WHAT'S THAT? Nothing OKAY. STEP BACK. STEP BACK.

STEP BACK. STEP BA-STOP!

I'M IN POSITION AND. OKAY. 1. 2.
OKAY. OKAY NOW.
STOP!
What? What? What happened?
What?
MY FAULT. MY FAULT.
I APOLOGIZE. YOU NEED TO START ON 3.
I DIDN'T CLARIFY THAT EARLIER. MY FAULT. I APOLOGIZE.
3. Bloody 3. Gotta start on 3. Sure. Sure. Sure...
Uh huh.

READY?
Ready.
Okay. 1. 2...
THREE!



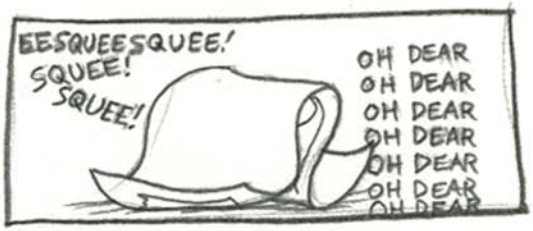

IT'S WORKING!
IT'S WORKING!
IT'S—

AAAGH!

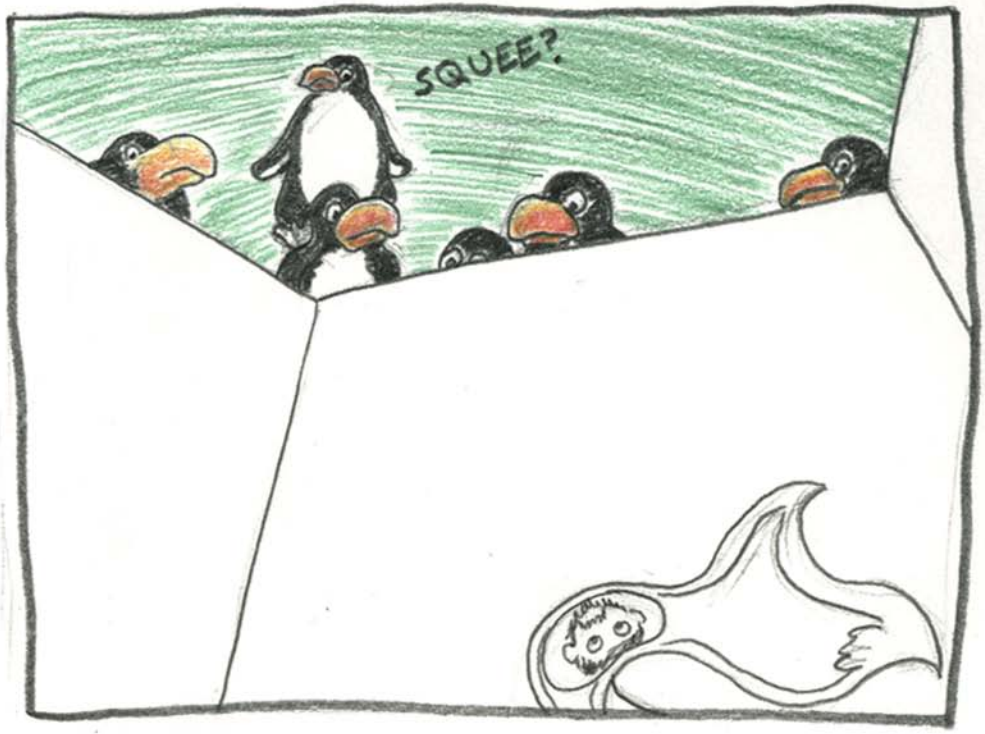
ACK!
GAG!
CHOKE!

THUD!

OH DEAR
OH DEAR


EESQUEESQUEE!
SQUEE!
SQUEE!
OH DEAR
OH DEAR
OH DEAR
OH DEAR
OH DEAR
OH DEAR

SQUEE!
SQUEE!
SQUEE!
OH DEAR
OH DEAR
OH D—


SQUEE?

CLONING PENGUINS

Was a 24-Hour Comic
created on Oct 7 & 8 from noon to noon, 2006
during a 24-Hour Comic Day event
cohosted by them folks at

True Believers Comics
& Gallery
Santa Fe, NM

&

Sweet Seven Thousands
BaaadAsssss Comics
NM's own

5 phrases were pulled from a hat to represent
different aspects of the comic. These were:

general – with two-dimensional
characters – that fake money the chinese use to pay demons
situation – cubes don't have any corners
starting point – getting really really sick
title – cloning penguins

Special thanks to Colette Peavy for the phrases,
Julia and Josh, and the crews of 7000 BC
and True Believers. Clone on!

A 24-HOUR COMIC
BY
JEFF BENHAM
OCT. 7-8
2006
GOOD NIGHT.